

PQC - Secure Distributed WSCA for EUDI wallets

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Agenda

- Short introduction to digital identity, eIDAS2 and wallets
- Private key protection problem and achieving user's sole control
- Threshold cryptography with classical algorithms
- Threshold cryptography with PQC-secure ML - DSA
- Overview of EUDIW wallet architecture
- Certification of wallets, WSCAs and WSCDs
- Summary and takeaways

...based on a published paper of

Trilithium: Efficient and Universally Composable Distributed ML-DSA Signing

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Abstract. In this paper, we present Trilithium: a protocol for distributed key generation and signing compliant with FIPS 204 (ML-DSA). Our

<https://eprint.iacr.org/2025/675.pdf>

Very short company intro

- Privately owned R&D company focusing on information security, digital identity, e-government solutions
- Spin-off from Estonian Academy of Sciences, since 1997
- Main offices in Estonia (Tallinn and Tartu) and small presence in Czechia!
- 200+ employees, 18 nationalities
- 500+ patents and publications
- We are architects behind most e-Estonia government solutions

Digital identity intro

Digital identity and eIDAS1 (1)

- Back in the old days, government issued digital identity has been:
 - Population registry and globally assigned identifier
 - Smart-cards with key pairs and X.509 certificates
 - Authentication (TLS-CCA), Digital Signatures (XAdES), Encryption/Decryption



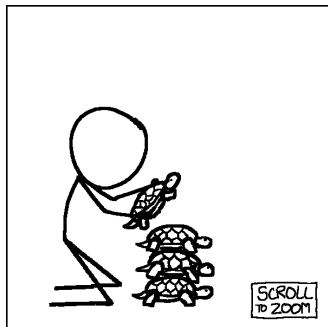
Digital identity, eIDAS2 and wallets (2)

- eIDAS2 updated this approach for EU member states on May 20, 2024:
 - Population registries (authoritative data sources), biometric identity proofing and VC issuers
 - Wallets with key pairs and verifiable credentials (mdocs, VCs, QEAs)
 - Authentication (PID VC presentation), Attribute presentations (e.g. age-over-18), Digital Signatures (PAdES), ...



Trend towards automated private key management

- 47-day SSL/TLS certificates with CertBot
- Batch VCs and updating VCs, based on OAuth2 tokens
- Attestations and proof-of-possession
- SPIFFE and SPIRE
- (Private Access Tokens, The Privacy Pass HTTP Authentication Scheme (RFC9577))



<https://xkcd.com/1416>

Underlying private keys and secrets protection problem

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 - remote HSM in service provider's environment
 - or ...

Threshold cryptosystem

- Splitting private key material into shares and assigning shares to different people
- Everybody must come together to perform key operations
- Nobody can act on behalf of the whole group



Threshold cryptosystems

- Shamir's Secret Sharing with symmetric secrets since 1979
- public-key cryptography research since 1994
- NIST held first standardisation workshop on 2019
- FROST Protocol for Two-Round Schnorr Signatures (RFC9591, 2024)

Digital identity system with threshold cryptography

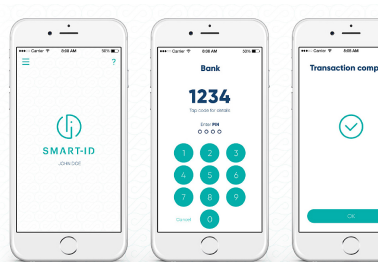
- User has a knowledge factor or biometric factor
- User's mobile device has a share of user's private key
- Service provider has a share of user's private key
- In order to create a signature:
 1. User has to know the knowledge factor
 2. User has to decrypt local share of user's private key with key derived from PIN
 3. User has to access server-side share of user's private key

Emerging security properties

- Off-line bruteforce – attacker, who has user's share of private key, cannot use it without a PIN
- On-line bruteforce – attacker, who tries to guess PIN-code has limited tries
- Clone detection – attacker's copy user's share of private key can be detected
- User's sole control – user always has to participate in the signature creation
- Limited power of service provider - they cannot create fraudulent signatures on user's behalf

Smart-ID – based on threshold crypto

- Commercial eIDAS1 eID scheme provided in EE, LT, LV, BE, (IS)
- Run by SK ID Solutions AS, since 2017
- 3.7 M users, 2-3 M transactions/day
- eIDAS QSCD (CC EAL4+ certified)
- eIDAS "high"-level scheme (EE, LV, LT, BE evaluated)
- Smart-ID system uses Cybernetica's SplitKey technology



SplitKey - RSA key generation

- User generates RSA private key (d_1, n_1) and splits d_1

$$d_1 = d'_1 + d''_1 \bmod \varphi(n_1)$$

- User encrypts d'_1 with encryption key derived from PIN and stores locally
- User transfers d''_1 to server
- Server generates RSA private key (d_2, n_2) and computes composite public key $n = n_1 \cdot n_2$
- There are three shares of private key material:

$$d'_1, d''_1, d_2$$

SplitKey - RSA signing

- User enters the PIN code and decrypts local share d_1''
- User computes $\sigma_0 = m^{d_1'} \bmod n_1$ and sends to server
- Server computes $\sigma_1 = \sigma_0 \cdot m^{d_1''} \bmod n_1$
- Server verifies that σ_1 is a correct signature
- Server computes $\sigma_2 = m^{d_1'} \bmod n_2$
- Server computes $s = CRT_{n_1, n_2}(\sigma_1, \sigma_2)$
- Signature s is verifiable by the composite public key $n = n_1 \cdot n_2$

Post-Quantum - Cryptography

Do you know that you are probably already using PQC algorithms every day?

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Chrome + Cloudflare, Signal, Apple Messages, ...

Post Quantum Cryptography migration

- NIST has published standards, such as FIPS 204 - Module-Lattice-Based Digital Signature Standard, August 2024
- NSA has mandated to prefer PQC algorithms for signing by 2025 and exclusive use by 2030.
- NIST has published IR 8547 - "Transition to Post-Quantum Cryptography Standards" on November 2024.
- EU "Agreed Cryptographic Mechanisms, v2" from April 2025 include PQC
- EU has a "Coordinated Implementation Roadmap" by 31.12.2026, "First Steps" should be implemented by member states

September 2025 Heatmap: Current State of PQC Standards and Adoption

Standard	Overall	Pure PQC encrypt	Hybrid PQ encrypt	Pure PQ sig	Hybrid PQ sig
SSH	3 to 8	3	8	3	3
TLS 1.3	3 to 9	7	9	3	3
X.509	4 to 7	7	4	7	4
S/MIME	3 to 7	5	3	7	3
IKE/IPSec	2 to 8	8	8	3	2
MLS	2 to 4	4	4	4	2
DNSSEC	1 to 1	-	-	1	1

<https://pqcc.org/learn-more/state-of-the-migration/>

PQC - secure ML - DSA (1, intro)

- It's a Schnorr-like signature system:
 - private key x and public key $y = g^x$
 - Signing:
 1. choose random k and compute commitment $r = g^k$
 2. compute challenge $e = H(r||M)$
 3. compute response $s = k + x \cdot e$ and output signature (s, e)

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- but it's not working on natural numbers like 1 or 2 or 78432784239784932
- computations are made on 256-degree polynomials, like $p(x) = 123456 + 8374120x + 17x^2 + 998877x^3 + \dots + 54321x^{255}$
- which are organised into vectors or $k \times l$ matrixes (like 4×4 or 6×5 or 8×7)

PQC - secure ML - DSA (2, key generation)

- public matrix $\mathbf{A} \leftarrow [\mathbb{Z}_q[X]/(x^{256} + 1)]^{k \times l}$
- short secret vector $(\mathbf{s}_1, \mathbf{s}_2) \leftarrow S_\eta^l \times S_\eta^k$
- public key vector $\mathbf{t} = \mathbf{A} \cdot \mathbf{s}_1 + \mathbf{s}_2$
- ML - DSA public key $(\mathbf{A}, \mathbf{t})$

PQC - secure ML - DSA (3, signing)

- generate ephemeral secret vector $\mathbf{y} \leftarrow S_{\gamma_1-1}^l$
- compute commitment vector $\omega = \mathbf{A} \cdot \mathbf{y}$
- compute challenge $c = H(M || \omega^H)$
- compute response with secret key vectors $\mathbf{z} = \mathbf{y} + c \cdot \mathbf{s}_1$
-
- (some details omitted ...)
-
- test if response leaks too much of secret key vectors and restart if needed
- output signature $\sigma = (\mathbf{z}, c)$

Threshold crypto with ML - DSA

Multi-Party Computations (MPC) on additively shared values

- Additive sharing – we take a value v and share it between parties:

$$[[v]]_C, [[v]]_S$$

$$v = [[v]]_C + [[v]]_S \bmod q$$

- It turns out that we can make computations with them, without knowing value of individual shares
- Constant introduction, addition of shares, multiplication of shares, ...
- and we can implement more complex algorithms and protocols ...
- and we can implement cryptographic key generation and signing algorithms

Addition. How?

- $\llbracket a \rrbracket + \llbracket b \rrbracket$?

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- $\llbracket a \rrbracket + \llbracket b \rrbracket$?
- Client has $\llbracket a \rrbracket_C$ and $\llbracket b \rrbracket_C$
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Addition. How?

- $\llbracket a \rrbracket + \llbracket b \rrbracket$?
- Client has $\llbracket a \rrbracket_C$ and $\llbracket b \rrbracket_C$
- Server has $\llbracket a \rrbracket_S$ and $\llbracket b \rrbracket_S$
- Client and Server can compute:

$$\begin{aligned}\llbracket a + b \rrbracket &= \llbracket a + b \rrbracket_C + \llbracket a + b \rrbracket_S = \\ &= \llbracket a \rrbracket_C + \llbracket b \rrbracket_C + \llbracket a \rrbracket_S + \llbracket b \rrbracket_S = \llbracket a \rrbracket + \llbracket b \rrbracket\end{aligned}$$

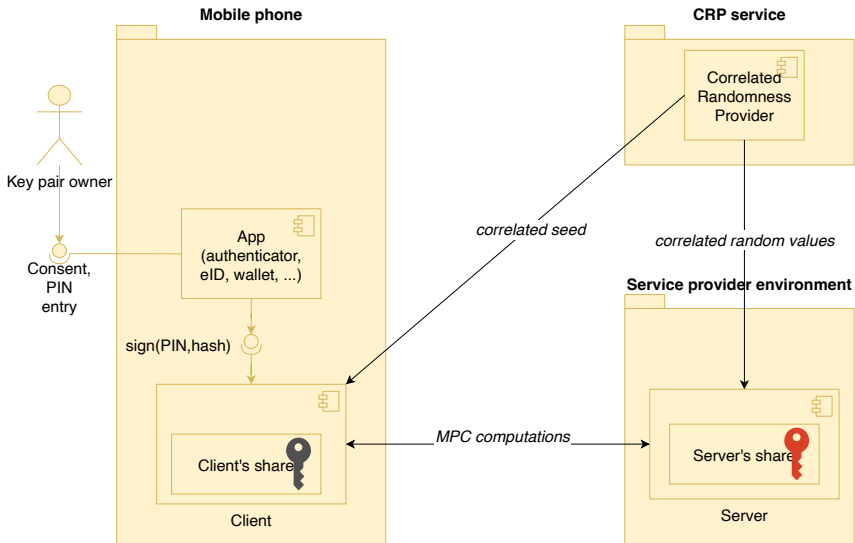
Protecting against malicious parties

- But we need additional security for such non-linear MPC algorithms/protocols, which involve round-trips
- In case one party uses maliciously modified values, they might learn from the result, what the other party's confidential value was
- To counter, we use BeDOZa-style¹ message-authentication-codes
- So, whenever client or server need to send it's share of $\llbracket v \rrbracket$ to each other, they must accompany it with a control value (MAC) $M_S = \llbracket v \rrbracket_C \cdot \Delta_S$,
- Parties can verify in a declassify protocol that both have acted honestly

¹Bendlin, Damgård, Orlandi, Zakarias: Semi-homomorphic encryption and multiparty computation. EUROCRYPT 2011

Correlated Randomness Provider

- For generating such Δ values for client and server we use a (somewhat) trusted third party – CRP component
- CRP component doesn't need to store state and basically, just generates correlated random values
- client (the phone) receives a seed from CRP and generate random values from the seed
- server receives individual MAC values from CRP



Key generation performance of SplitKey - PQC (initial results)

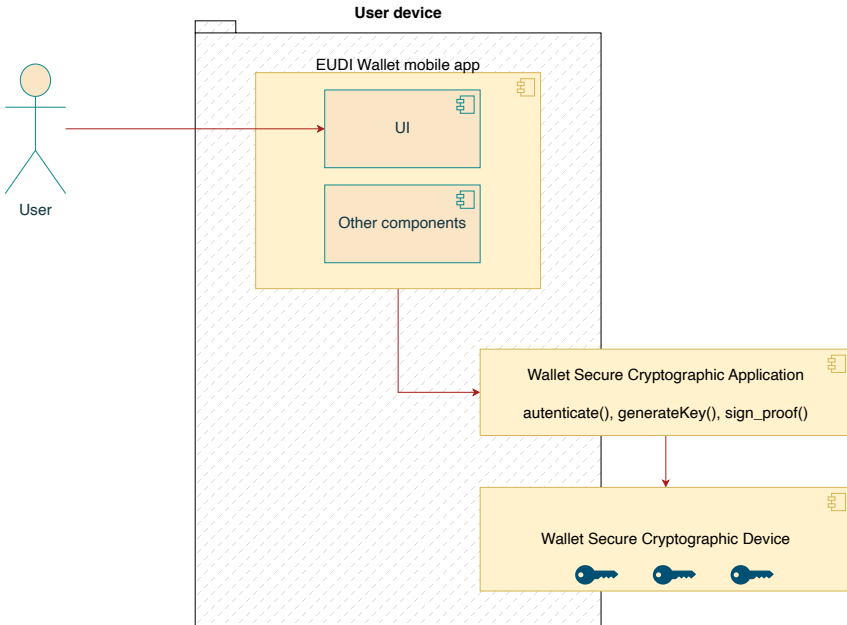
ML - DSA category	key generation	amount of transmitted data		
		C $\rightarrow$ S	S $\rightarrow$ C	CRP $\rightarrow$ S
ML - DSA - 44	448 ms	460 KB	460 KB	1.42 MB
ML - DSA - 65	716 ms	880 KB	880 KB	2.6 MB
ML - DSA - 87	598 ms	1850 KB	1850 KB	4.4 MB

Signing performance of SplitKey - PQC (initial results)

ML - DSA category	expected signing time	expected amount of transmitted data		
		C $\rightarrow$ S	S $\rightarrow$ C	CRP $\rightarrow$ S
ML - DSA - 44	2516 ms	395 KB	395 KB	233 MB
ML - DSA - 65	3886 ms	622 KB	622 KB	362 MB
ML - DSA - 87	4975 ms	631 KB	631 KB	365 MB

- We are running 3 parallel signing iterations, with simulated 30 ms latency between the client and server

Applying threshold crypto to EUDI Wallet

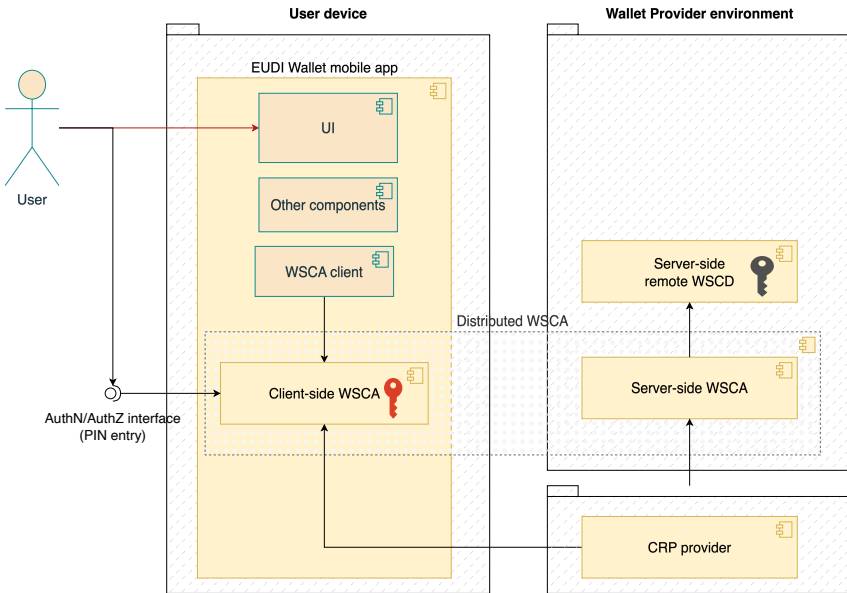


WSCA/WSCD architecture options for EUDIW

- eIDAS2, implementation acts, and ARF (section 4.5) have defined following options:
 - local native WSCD – component embedded in user's device and accessed over operating system API
 - local internal WSCD – component within user's device (SIM, e-SIM, embedded secure element)
 - local external WSCD – external device, such as smart-card
 - remote WSCD – remote device, such as HSM, accessed over network

SplitKey - PQC applied to WSCA/WSCD

- We need following functions
-
- `session=authenticate(knowledge_factor)`
- `handle=generateKey()`
- `proof=sign_proof(hash)`



Wallet certification requirements

- eIDAS2 Article 5c and CIR 2024/2981 require that certification of wallets, in accordance of functional, cybersecurity and data protection requirements, should ensure high level of trust
- Wallet solutions should reach assurance level "high"
- Member states must come with a national wallet certification schemes
- ENISA AHWG is currently preparing a pan-EU wallet certification scheme



Certification pathways

- WSCA/WSCD should be certified according to CC/EUCC, at EAL4 assurance level with AVA_VAN.5 vulnerability analysis
- EUCC CIR 2024/482 Annex II refers to following existing standards:
 1. CEN EN 419241-2:2019 - "Protection Profile for QSCD for Server Signing"
 2. CEN EN 419221-5:2018 - "Protection Profiles for TSP Cryptographic Modules"

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- CEN/CENELEC TC224 WG17 is currently developing a new PP for WSCAs

Summary – key takeaways

- Protecting secrets inside user's applications is pretty difficult
- Threshold cryptography can be useful and there are examples in production (Smart-ID, SplitKey, ...)
- Threshold PQC research is active and ongoing
- We now have a first prototype for ML - DSA compatible distributed WSCA
- Open to collaboration within ETSI and CEN/CENELEC working groups!

Thank you!

Questions?

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- Petr Muzikant, petr.muzikant@cyber.ee



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